Day Zero Cyber Defense Range





The main objective of this project is to design and build a working infrastructure of virtual and physical machines that simulate a realistic competition environment. This network will be accessible by students granted access within Shelby Hall. The virtual machines will serve as machines for attacking and also for defending from incoming "attacks" from other students.

Client/Advisor



Dr. Todd McDonald, Professor, USA

Team Members



Demarcus Williams

Computer Science

Outside the classroom, DeMarcus is involved with Cyber Security Capture-the-Flag competitions, Attack and Defense competitions, and Bug Bounty programs. Aside from the technical interests, De-Marcus also has interests in music, fit-



Garrett Smith Information Technology Networking Track

Outside the classroom, Garrett is a fulltime network administrator with an interest in cyber security. He also enjoys playing guitar, competing in cyber security competitions, and riding his motor-

ness, and rock climbing



Michael Dorsett Computer Science

Outside the classroom Michael is interested in reverse engineering and vulnerability analysis. In his free time he enjoys playing video games, tv shows, and traveling.



Nathan Herron Computer Science

Nathan is a Scholarship for Service student with an interest in cyber security. He enjoys participating in cyber security competitions, video game tournaments, and playing guitar.