## Field Trip #15

Developed by: Subject: Short description:

Educational Level: Field trip type: Educational Outcomes:

## Android App

Keith Lynn
Android Programming
Students will learn the basics of creating an Android App including creation of views,
& handling of events
9<sup>th</sup> – 12<sup>th</sup> Grade
Lecture with activity
The student will be able to:
Create a basic android app using the Android Virtual Device Manager

- Create a simple button & write a handler for the button click
- Using images & sounds
- Handle touch events

Notes to instructor:

Activity should be done in a laboratory where each machine has the Android Development Environment installed; includes the Android Virtual Device Manager; allows the student to test an Android app without having an Android device. With only 15 students, the School's Androids could be used. Recommended idea; simple game. Some code could be written & the students could complete it.